# **{Blackjack} Status Report**

Date: 5/5/17

To: Chidvi Doddi

From: {Chidvi Doddi, Western Han, Aryan Kumar, Frankie Luu, and Shravani Manda}

Subject: Status Report {Semester 2 Final}

Accomplishments:

1. Chidvi:{So far in the project, we worked on the overall project and finished the project plan. Also, we thought of how the game should be played.}
2. Western: {We worked on the overall layout and how the structure of the program will be. I will do this by being note taker.}
3. Frankie: {We came up with an idea for our project and we started to plan ahead.}
4. Aryan: {I’ve thought out the program and figured out what types of methods that we would need to create to efficiently and effectively code the game. }
5. Shravani: {We are trying to figure out how to successfully accomplish the game blackjack. I am in the process of coming up with sub methods which might be similar to the elevens lab. I am using the methods like shuffle to help me out. }

Problems/Risks:

1. Chidvi: {Problems that could occur are communication between group members. This is the case because even though we have a facebook group, it will still be hard to talk with all the group members at one time. The group members might look at the message at different times.}
2. Western: {The biggest problem is the bugs of the game and communication between group members.}
3. Frankie: {Some problems we have are communication. Another problem is organization. }
4. Aryan: {Some parts of the code might not run as planned or the program could take too long to compile.}
5. Shravani: { I have been moved from a different group without my knowledge so I thought I was still working with them. I have to catch up with my new group as they have already started working on their game.}

Next Steps:

1. Chidvi: {We will try to aim to finish the code and start on the GUI or text base.}
2. Western: {Next week, we will be working the code, GUI, and presentation.}
3. Frankie: {Next week, we will work on more planning and programming.}
4. Aryan: {I plan to work with my group to complete the shuffling method and rework parts of the elevens lab.}
5. Shravani: I will be creating and implementing the sub methods I come up for the blackjack game. If I have time I will also work on the extra credit part of the project which is making the GUI.}